COLUMBIA Ministry of Education

### **BIG IDEAS**

People create art to express who they are as individuals and community.

Engagement in the **arts** creates opportunities for **inquiry** through purposeful play.

Dance, drama, music, and visual arts express meaning in unique ways.

People connect to others and share ideas through the **arts**.

# **Learning Standards**

<ul> <li>Exploring and creating</li> <li>Explore elements, processes, materials, movements, technologies, tools, and techniques of the arts</li> <li>Create artistic works collaboratively and as an individual, using ideas inspired by imagination, inquiry, experimentation, and purposeful play</li> </ul>	ts are expected to know the following:  ements in the arts, including but not limited to:  dance: body, space, dynamics, time, relationships, form  drama: character, time, place, plot music: beat/pulse, rhythm, tempo, pitch, dynamics visual arts: elements of design: line, shape, texture, colour; principles of design: pattern, repetition
<ul> <li>Explore elements, processes, materials, movements, technologies, tools, and techniques of the arts</li> <li>Create artistic works collaboratively and as an individual, using ideas inspired by imagination, inquiry, experimentation, and purposeful play</li> </ul>	dance: body, space, dynamics, time, relationships, form drama: character, time, place, plot music: beat/pulse, rhythm, tempo, pitch, dynamics visual arts: elements of design: line, shape, texture,
<ul> <li>Observe and share how artists (dancers, actors, musicians, and visual artists) use processes, materials, movements, technologies, tools, and techniques</li> <li>Develop processes and technical skills in a variety of art forms to nurture motivation, development, and imagination</li> <li>Reflect on creative processes and make connections to other experiences</li> <li>Communicating and documenting         <ul> <li>Interpret how symbols are used through the arts</li> <li>Express feelings, ideas, stories, observations, and experiences through the arts</li> <li>Describe and respond to works of art</li> </ul> </li> </ul>	rocesses, materials, movements, technologies, tools and techniques to support arts activities otation to represent sounds, ideas and movement variety of dramatic forms ymbolism as expressions of meaning aditional and contemporary Aboriginal arts and artstaking processes ariety of local works of art and artistic traditions ersonal and collective responsibility associated ith creating, experiencing, or sharing in a safe arning environment



June 2016

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# **Learning Standards**

Curricular Competencies	Content
Students will be able to use creative processes to:	Students are expected to know the following:
<ul> <li>Exploring and creating</li> <li>Explore elements, processes, materials, movements, technologies, tools, and techniques of the arts</li> <li>Create artistic works collaboratively and as an individual, using ideas inspired by imagination, inquiry, experimentation, and purposeful play</li> <li>Explore artistic expressions of themselves and community through creative processes</li> <li>Reasoning and reflecting</li> <li>Observe and share how artists (dancers, actors, musicians, and visual artists) use processes, materials, movements, technologies, tools, and techniques</li> <li>Develop processes and technical skills in a variety of art forms to nurture motivation, development, and imagination</li> <li>Reflect on creative processes and make connections to other experiences</li> </ul>	<ul> <li>elements in the arts, including but not limited to:         <ul> <li>dance: body, space, dynamics, time, relationships, form</li> <li>drama: character, time, place, plot</li> <li>music: beat/pulse, rhythm, tempo, pitch, dynamics, form</li> <li>visual arts: elements of design: line, shape, texture, colour; principles of design: pattern, repetition</li> </ul> </li> <li>processes, materials, movements, technologies, tools and techniques to support arts activities</li> <li>notation to represent sounds, ideas and movement</li> <li>a variety of dramatic forms</li> <li>symbolism as a means of expressing specific meaning</li> </ul>
<ul> <li>Communicating and documenting</li> <li>Interpret symbols and how they can be used to express meaning through the arts</li> <li>Express feelings, ideas, stories, observations, and experiences through the arts</li> <li>Describe and respond to works of art</li> <li>Experience, document and share creative works in a variety of ways</li> <li>Demonstrate increasingly sophisticated application and/or engagement of curricular content</li> </ul>	<ul> <li>traditional and contemporary Aboriginal arts and artsmaking processes</li> <li>a variety of local works of art and artistic traditions from diverse cultures and communities</li> <li>personal and collective responsibility associated with creating, experiencing, or sharing in a safe learning environment</li> </ul>



### **BIG IDEAS**

Creative expression develops our unique identity and voice.

Inquiry through the **arts** creates opportunities for **risk taking**.

Dance, drama, music, and visual arts are each unique languages for creating and communicating.

People connect to the hearts and minds of others in a variety of places and times through the **arts**.

## **Learning Standards**

Curricular Competencies	Content
Students will be able to use creative processes to:	Students are expected to know the following:
<ul> <li>Exploring and creating</li> <li>Explore elements, processes, materials, movements, technologies, tools, and techniques of the arts</li> <li>Create artistic works collaboratively and as an individual using ideas inspired by imagination, inquiry, experimentation, and purposeful play</li> <li>Explore personal experience, community, and culture through arts activities</li> <li>Reasoning and reflecting</li> <li>Observe and share how artists (dancers, actors, musicians, and visual artists) use processes, materials, movements, technologies, tools, and techniques</li> <li>Develop processes and technical skills in a variety of art forms to refine artistic abilities</li> <li>Reflect on creative processes and make connections to other experiences</li> <li>Communicating and documenting</li> <li>Interpret symbolism and how it can be used to express meaning through the arts</li> <li>Express feelings, ideas, stories, observations, and experiences through creative works</li> <li>Describe and respond to works of art</li> <li>Experience, document and share creative works in a variety of ways</li> <li>Demonstrate increasingly sophisticated application and/or engagement of</li> </ul>	<ul> <li>elements in the arts, including but not limited to:         <ul> <li>dance: body, space, dynamics, time, relationships, form</li> <li>drama: character, time, place, plot, tension</li> <li>music: beat/pulse, duration, rhythm, tempo, pitch, timbre, dynamics, form, texture</li> <li>visual arts: elements of design: line, shape, texture, colour, form; principles of design: pattern, repetition, rhythm, contrast</li> </ul> </li> <li>processes, materials, technologies, tools, and techniques to support arts activities</li> <li>notation to represent sounds, ideas, and movement</li> <li>a variety of dramatic forms</li> <li>symbolism as a means of expressing specific meaning</li> <li>traditional and contemporary Aboriginal arts and artsmaking processes</li> <li>a variety of local works of art and artistic traditions from diverse cultures, communities, times, and places</li> </ul>
curricular content	<ul> <li>personal and collective responsibility associated with creating, experiencing, or sharing in a safe learning environment</li> </ul>

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### **BIG IDEAS**

The mind and body work together when creating works of art.

Creative experiences involve an interplay between exploration, inquiry, and purposeful choice.

Dance, drama, music, and visual arts are each unique languages for creating and communicating.

The **arts** connect our experiences to the experiences of others.

## **Learning Standards**



#### **BIG IDEAS**

Creative expression is a means to explore and share one's identity within a community.

**Artists** experiment in a variety of ways to discover new possibilities.

Dance, drama, music, and visual arts are each unique languages for creating and communicating.

Exploring works of art exposes us to diverse values, knowledge, and perspectives.

#### **Learning Standards**

#### **Curricular Competencies** Content Students will be able to use creative processes to: Students are expected to know the following: • elements and principles that together create meaning in the arts, including **Exploring and creating** but not limited to: • Choose artistic **elements**, processes, materials, movements, dance: body, space, dynamics, time, relationships, form, and technologies, tools, techniques and environments using combinations movement principles and selections for specific purposes in art making drama: character, time, place, plot, tension, mood and focus • Create artistic works collaboratively and as an individual using ideas music: beat/pulse, duration, rhythm, tempo, pitch, timbre, inspired by imagination, inquiry, experimentation, and purposeful play dynamics, form, texture • Explore identity, place, culture, and belonging through arts experiences - **visual arts:** elements of design: line, shape, space, texture, colour, • Explore relationships among cultures, societies, and the arts form; principles of design: pattern, repetition, balance, contrast, emphasis, **rhythm**, variety Reasoning and reflecting • processes, materials, **technologies**, tools and techniques to support • Observe, listen, describe, inquire and predict how artists (dancers, actors, musicians, and visual artists) use processes, materials, arts activities movements, technologies, tools, techniques, and environments to choreographic devices create and communicate a variety of dramatic forms • Develop and refine ideas, processes, and technical skills in a variety of notation to represent sounds, ideas, movements, elements, and actions art forms to improve the quality of artistic creations • image development strategies • Reflect on **creative processes** and make connections to other • symbolism and metaphor create and represent meaning experiences traditional and contemporary Aboriginal arts and arts-making processes • Connect knowledge and skills from other areas of learning in planning, • a variety of regional and national works of art and artistic traditions from creating, interpreting, and analyzing works for art diverse cultures, communities, times, and places • personal and collective responsibility associated with creating, experiencing, or presenting in a safe learning environment



# **Learning Standards (continued)**

Curricular Competencies	Content
Communicating and documenting	
<ul> <li>Adapt learned skills, understandings, and processes for use in new contexts and for different purposes and audiences</li> </ul>	
<ul> <li>Interpret and communicate ideas using symbolism to express meaning through the arts</li> </ul>	
<ul> <li>Express, feelings, ideas, and experiences in creative ways</li> </ul>	
<ul> <li>Describe and respond to works of art and explore artists' intent</li> </ul>	
Experience, document and present creative works in a variety of ways	
<ul> <li>Demonstrate increasingly sophisticated application and/or engagement of curricular content</li> </ul>	



#### **BIG IDEAS**

Engaging in creative expression and experiences expands people's sense of identity and belonging. **Artists** experiment in a variety of ways to discover new possibilities and perspectives.

Dance, drama, music and visual arts are each unique languages for creating and **communicating**.

Works of art influence and are influenced by the world around us.

#### **Learning Standards**

#### **Curricular Competencies** Content Students will be able to use creative processes to: Students are expected to know the following: • elements and principles that together create meaning in the arts, including **Exploring and creating** but not limited to: Intentionally select artistic elements, processes, materials, movements, dance: body, space, dynamics, time, relationships, form, and technologies, tools, techniques, and environments to express meaning movement principles in their work drama: character, time, place, plot, tension, mood and focus • Create artistic works collaboratively and as an individual using ideas music: beat/pulse, metre, duration, rhythm, tempo, pitch, timbre, inspired by imagination, inquiry, experimentation, and purposeful play dynamics, form, texture • Explore connections to identity, place, culture, and belonging through visual arts: elements of design: line, shape, space, texture, colour, creative expression form, value; principles of design: balance, pattern, repetition, • Explore a range of cultures, and the relationships among cultures. contrast, emphasis, **rhythm**, **unity**, **harmony**, variety societies, and the arts • processes, materials, **technologies**, tools and techniques to support Reasoning and reflecting creative works • Observe, listen, describe, inquire and predict how artists (dancers, choreographic devices actors, musicians, and visual artists) use processes, materials, a variety of dramatic forms movements, technologies, tools, techniques, and environments to • **notation** in music and dance to represent sounds, ideas, movement, create and communicate elements, and actions Develop and refine ideas, processes, and technical skills in a variety of image development strategies **art forms** to improve the quality of artistic creations • symbolism and metaphor to explore ideas and perspective • Reflect on **creative processes** as an individual and as a group, and • traditional and contemporary **Aboriginal arts** and arts-making processes make connections to other experiences a variety of regional and national works of art and artistic traditions from • Connect knowledge and skills from other areas of learning in planning, diverse cultures, communities, times, and places creating, interpreting, and analyzing works for art • personal and collective responsibility associated with creating, Examine relationships between the arts and the wider world experiencing, or presenting in a safe learning environment



# **Learning Standards (continued)**

Curricular Competencies	Content
Communicating and documenting	
<ul> <li>Adapt learned skills, understandings, and processes for use in new contexts and for different purposes and audiences</li> </ul>	
<ul> <li>Interpret and communicate ideas using symbols and elements to express meaning through the arts</li> </ul>	
<ul> <li>Express, feelings, ideas, and experiences through the arts</li> </ul>	
<ul> <li>Describe and respond to works of art and explore artists' intent</li> </ul>	
• Experience, document and present creative works in a variety of ways	
<ul> <li>Demonstrate increasingly sophisticated application and/or engagement of curricular content</li> </ul>	